

GISSOO DOROUDIAN

www.gisdor.com
gissoo.dor@gmail.com
530 521 3496

SKILLS

PRACTICES/TECHNIQUES

User Experience Design
User Interface Design
Systems Thinking
User Centered Design
Design Systems
UX Research
Usability Testing
Information Architecture
User Journeys
Sitemapping and siteflows
Wireframing and Prototyping
Design Reviews
User Acceptance Testing
Agile Project Management
Iterative Design
Typography
Web Accessibility
Responsive Design
Data Visualization
Photography
Bookbinding
Storytelling

TOOLS

Adobe Creative Cloud
Figma
InVision | Sketch
Axure
Zeplin
Balsamiq
WAVE
VoiceOver
Color Contrast Analyzer
D3 | JavaScript
C
HTML
CSS
Keynote
Microsoft Office Suite
Jira
Github

EDUCATION

MFA, INTERACTION DESIGN (STEM) | 2016 – 2018

College for Creative Studies

BA, COMMUNICATION DESIGN, GRAPHIC DESIGN | 2014 – 2015

California State University, Chico

AA, LIBERAL ARTS | 2011 – 2013

Collin College

EXPERIENCE

USER EXPERIENCE DESIGNER | OCT 2018 – PRESENT

The Center for Digital Humanities, Princeton University

Collaborating with the Research Software team at the Center for Digital Humanities to lead the design of web-based search engines using agile processes, UX research and usability testing, interface design, visual design, user acceptance testing, web accessibility principles and responsive design.

USER EXPERIENCE DESIGNER | JAN 2021 – DEC 2022

Office of Information Technology, Princeton University

Collaborated with the team at the Office of Information Technology to create Jazz, an enterprise-level design system for Princeton University. Specifically responsible to create foundational patterns, UI components, tools and documentation to support the University's design vision for websites and applications.

USER EXPERIENCE DESIGN INTERN | MAY– AUG 2017

Cengage Learning

Collaborated with the UX team & Product Management to conduct UX research processes for Gale's databases and proposed revised designs, and was consulted for designing interview questions and usability testing sessions.

GRADUATE RESEARCH & TEACHING ASSISTANT | SEPT 2016 – MAY 2018

College for Creative Studies

Collaborated with the department chair to help develop two new IxD Studio courses & their syllabi. Helped mediate student conversations in collaborations to reach project goals.

PUBLISHED WORKS

BONA FIDE: REDESIGNING THE SEARCH EXPERIENCE | 2021

Digital Research Infrastructure for the Arts and the Humanities (DARIAH) and Association of Computers and the Humanities (ACH) virtual conference presentations [Online]

ON A PATH TO TRANSPARENT COLLABORATIONS: WEAVE | 2020

User Experience Design (UXPA) Magazine [Online]

DESIGNING TRANSPARENT COLLABORATIONS: WEAVE | 2019

DeSForM conference paper published by the MIT Design Lab [Online]

EXHIBITIONS

DESIGNING TRANSPARENT COLLABORATIONS: WEAVE | 2019

DeSForM Conference, "Beyond Intelligence: Re-focusing on Human Experience in Complex Artificial Ecosystems" at the MIT campus Cambridge, Massachusetts.

AWARDS

FAST COMPANY'S INNOVATION BY DESIGN AWARDS | 2023, 2021, 2020

Honorable mentions in the Learning category for the [Princeton Geniza Project 2023](#), [Shakespeare and Company Project 2021](#), and the [Princeton Prosody Archive 2020](#)

INFORMATION IS BEAUTIFUL AWARDS | 2022

Shortlisted in the Unusual category for [Data Beyond Vision](#)

CSS DESIGN AWARDS | 2020

Winner in the Education category for the [Princeton Prosody Archive](#) project

INDIGO AWARDS (International) | 2019

Winner of Design award in the in UX, Interface & Navigation (Student) category for [Weave](#). Amsterdam, Netherlands.

CREATIVITY INTERNATIONAL AWARDS | 2019

Winner of Design award in in Apps – Utility/Productivity (Student) category for [Weave](#). Louisville, Kentucky

SERVICE

PEER REVIEWER | 2019

Peer reviewed 2020 IxDA Interaction Awards applications and UxPA conference applications

HACKATHON JUDGE | 2019

Collaborated with other judges at the Rehack Student Hackathon to evaluate and select award winners from the participating teams, a national event at Princeton University.

EXHIBITON ASSISTANT | 2018

Helped with the assembly and installation of the Colloquy of Mobiles 2018 Interactive project, set up of the exhibition space, and media curation for project documentation.